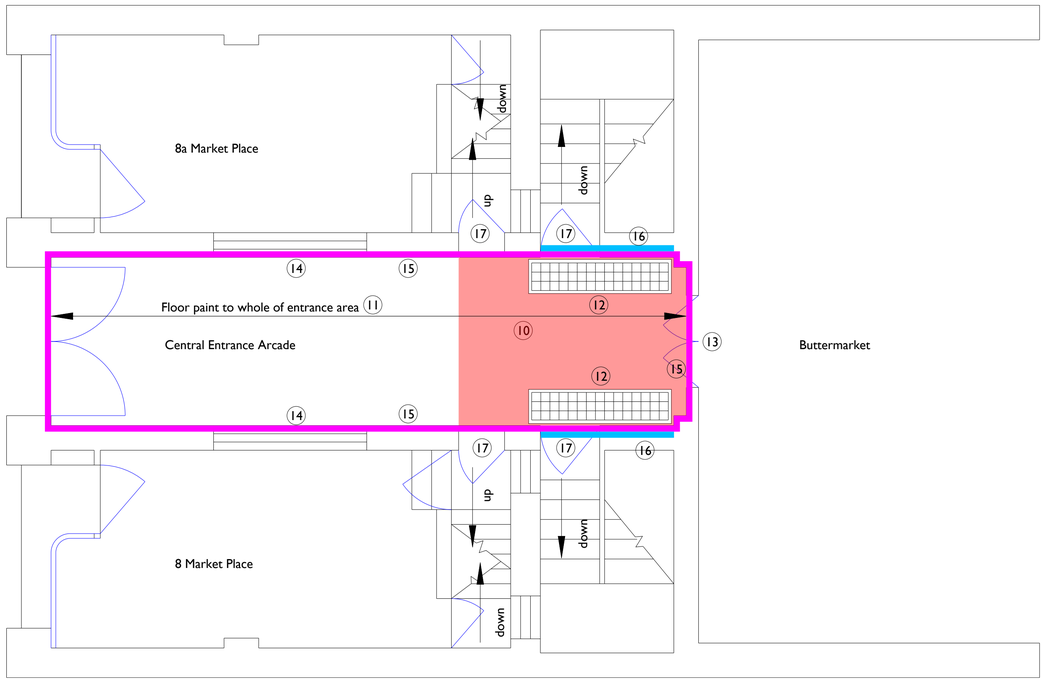
10. Remove loose floor paint over area of Central Arcade.
Provide and apply a thin floor screed over the area indicated in red to eliminate trip hazard around light wells to basements. NBS M10/130A
11. Prepare and paint the whole of the Central Arcade floor with a floor paint. NBS M60/180A
12. Replace damaged glass inserts and all the timber inserts to the two floor mounted light wells with new glass inserts to replicate the existing. Sizes approximately 90x90x25mm thick. Allow for welding the cast iron frame where cracked.
13. Remove existing double timber doors with glazed side panels and glazed fanlight above. Replace with new automatic door, detail TBA
14 Prepare the 2 external faces of the windows facing the central arcade and gloss paint. NBS M60/130
15. Steam clean the glazed bricks on either side and ends of the Central Arcade.
(N.B. from floor level to approx. 4m height). Relace any mortar in the joints displaced by the cleaning process. Rub down and mop up any excess water from the walls and floor.
16. Prepare and repaint the timber cladding to the walls and sloping ceilings adjacent to the internal doors into the Butter Market, from approx. 1.5m height above f.f.l. to 4m height. NBS M60/130
17. Prepare and gloss paint the 4 no. doors and frames to either side of the Central Arcade NBS M60/130. Allow for raking out and replacing sealant around door frames. NBS L20/820

See DRA 1792/H04
Items 10, 11, 14, 16, 17



Revision	Description	Drawn	Checked	Date

Current Status: **PRELIMINARY**

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Project
Trestle Market & Butter Market
Leek
Refurbishment Works

Drawing Title
Proposed Works - Ground Floor to Central Arcade

DO NOT SCALE FROM DRAWING

Scale	Date	Drawn	Checked
1:50 @ A1	21/12/17	ph	

Drawing Number
1792/A/(00)/02

Revision

CAD Reference: xxxx/GDS FILES/xxxx xxx.cpj

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